

Writing	Explore numbers and place value up to at least 100.	products for themselves and other users based on design criteria.
Narrative	Multiply and divide using mental and formal written methods in practical contexts.	Generate develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology.
Write stories with imaginary settings.	Use and apply in practical contexts a range of measures, including time.	
Non-fiction		
Write labels.	Science	Make
Write lists.	Physics	Select from and use a range of tools and equipment to perform practical tasks such as cutting, shaping, joining and finishing.
Write captions.	Sound	
Write instructions.	Look at sources.	Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics.
Poetry	Forces	
Write poems that use pattern, rhyme and description.	Describe basic movements.	Evaluate
Reading	Earth and space	Explore and evaluate a range of existing products.
Listen to a range of texts.	Observe seasonal changes.	Evaluate their ideas and products against design criteria.
Learn some poems by heart.	Working Scientifically	Technical knowledge
Become familiar with a wide range of texts of different lengths.	Across all year groups scientific knowledge and skills should be learned by working scientifically. (This is documented in the Essentials for progress section.)	Build structures, exploring how they can be made stronger, stiffer and more stable.
Discuss books.	Physics	Cooking and nutrition
Build up a repertoire of poems to recite.	Electricity	Use the basic principles of a healthy and varied diet to prepare dishes.
Use the class and school libraries.	Look at appliances and circuits.	Geography
Listen to short novels over time.	Art & Design	Investigate the world's continents and oceans.
Communication	Use experiences and ideas as the inspiration for artwork.	Investigate the countries and capitals of the United Kingdom.
Engage in meaningful discussions in all areas of the curriculum.	Share ideas using drawing, painting and sculpture.	Explore weather and climate in the United Kingdom and around the world.
Listen to and learn a wide range of subject specific vocabulary.	Explore a variety of techniques.	Use basic geographical vocabulary to refer to and describe key physical and human features of locations.
Through reading identify vocabulary that enriches and enlivens stories.	Learn about the work of a range of artists, artisans and designers.	Use world maps, atlases and globes.
Speak to small and larger audiences at frequent intervals.	Computing	Use simple compass directions.
Practise and rehearse sentences and stories, gaining feedback on the overall effect and the use of standard English.	Understand what algorithms are, how they are implemented as programs on digital devices, and that programs execute by following a sequence of instructions.	Use aerial photographs.
Listen to and tell stories often so as to internalise the structure.	Write and test simple programs.	Use fieldwork and observational skills.
Debate issues and formulate well-constructed points.	Use logical reasoning to predict the behaviour of simple programs.	History
Mathematics	Organise, store, manipulate and retrieve data in a range of digital formats.	Key events in the past that are significant nationally and globally, particularly those that coincide with festivals or other events that are commemorated throughout the year.
Count and calculate in a range of practical contexts.	Communicate safely and respectfully online, keeping personal information private and recognise common uses of information technology beyond school.	Music
Use and apply mathematics in everyday activities and across the curriculum.	Design & Technology	Use their voices expressively by singing songs and speaking chants and rhymes.
Repeat key concepts in many different practical ways to secure retention.	Design	
	Design purposeful, functional, appealing	

Play tuned and untuned instruments musically.

Listen with concentration and understanding to a range of high-quality live and recorded music.

Make and combine sounds using the inter-related dimensions of music.

Physical Education

Participate in team games, developing simple tactics for attacking and defending.

Religious Education

Study the main stories of Christianity.

Study at least one other religion. Choose from Buddhism, Hinduism, Islam, Judaism or Sikhism.

Study other religions of interest to pupils.

Additional Content