

**Writing****Narrative**

Write stories with imaginary settings.

Write stories and plays that use the language of fairy tales and traditional tales.

**Non-fiction**

Write instructions.

**Poetry**

Write poems that use pattern, rhyme and description.

**Reading**

Listen to traditional tales.

Learn some poems by heart.

Become familiar with a wide range of texts of different lengths.

Discuss books.

**Communication**

Engage in meaningful discussions in all areas of the curriculum.

Practise and rehearse sentences and stories, gaining feedback on the overall effect and the use of standard English.

Listen to and tell stories often so as to internalise the structure.

**Mathematics**

Explore numbers and place value up to at least 100.

Add and subtract using mental and formal written methods in practical contexts.

Multiply and divide using mental and formal written methods in practical contexts.

Explore the properties of shapes.

Use and apply in practical contexts a range of measures, including time.

**Science****Biology****Animals and humans**

Identify, classify and observe.

**Physics****Earth and space**

Observe seasonal changes.

**Working Scientifically**

Across all year groups scientific knowledge and skills should be learned by working scientifically. (This is documented in the Essentials for

progress section.)

**Art & Design**

Use experiences and ideas as the inspiration for artwork.

Share ideas using drawing, painting and sculpture.

Explore a variety of techniques.

Learn about the work of a range of artists, artisans and designers.

**Computing**

Organise, store, manipulate and retrieve data in a range of digital formats.

Communicate safely and respectfully online, keeping personal information private and recognise common uses of information technology beyond school.

**Design & Technology****Design**

Design purposeful, functional, appealing products for themselves and other users based on design criteria.

Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology.

**Make**

Select from and use a range of tools and equipment to perform practical tasks such as cutting, shaping, joining and finishing.

Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics.

**Technical knowledge**

Explore and use mechanisms, such as levers, sliders, wheels and axles, in their products.

**Cooking and nutrition**

Use the basic principles of a healthy and varied diet to prepare dishes.

Understand where food comes from.

**Geography**

Investigate the world's continents and oceans.

Use basic geographical vocabulary to refer to and describe key physical and human features of locations.

Use world maps, atlases and globes.

Use simple compass directions.

**Religious Education**

Study the main stories of Christianity.

**Additional Content**